RACHEL REILLY

PRODUCT ENGINEER

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SUMMARY

Product Engineer with 6 years of experience building and shipping user-facing products at early-stage startups. Brings product judgment, domain translation, and end-to-end ownership to ambiguous, expert workflows, from customer feedback and scoping through implementation and production. 2+ years shipping AI features and AI-native workflows, including agents grounded in structured domain data.

EXPERIENCE

Common Paper | Software Engineer II — Feb 2022 – Jul 2026

Remote | YC-backed legal-tech startup

- Second engineer on a three-person engineering team; helped build and launch two products, contributing from early product decisions through implementation and release.
- Joined when there was no product; by the time I left, paying customers were running agreements representing substantial ARR through the platform.
- Worked across the entire product to turn legal and customer workflow needs into shipped features, shifting between building, infrastructure, and delivery as priorities required.
- Primary builder of the structured agreement workflows, carrying structured agreement data through document generation across web, PDF, and DOCX.
- Shipped AI-assisted contract workflows for data extraction, summaries and analysis, and negotiation, using structured extraction, deterministic parsing, and LLM fallbacks.
- Built internal agents grounded in structured agreement data; wrote specifications for agent-executed work and reviewed, tested, and hardened the results before release.
- Worked directly from major customers' feedback to identify workflow gaps, refine feature scope, and adapt the product to real-world use.

Moss Workspace | Software Engineer — Sep 2021 – Jan 2022

Remote | Productivity platform

- Translated product designs into polished production interfaces, applying design judgment to details not fully captured in specifications.
- Implemented complex application state flows and relational data structures to support predictable product behavior.

Sunroom | Software Engineer — Feb 2021 – Jul 2021

Venice, CA | Creator-economy platform

- Built and refactored full-stack features for a creator-economy product, contributing across the mobile app, backend, and data layer.
- Supported product deployments and mobile app releases, including TestFlight distribution.
- Integrated advanced animation flows and refined interaction details in the mobile experience.

TECHNOLOGIES

AI AI-driven development · Agent workflows · Evals

Stack Ruby on Rails · Node.js · SQL · TypeORM · TypeScript · React · React Native · Electron · XState